

Using the Personal Clipart Gallery Lesson Plan



All drawings and pictures created in **MaxPaint** can be saved to be used in any of the Max's Toolbox applications.

This is a very powerful element of Max's Toolbox. Pictures created on the canvas area can be saved at any point then reloaded first into any of the three Max programs then transferred back into the drawing area so that work can continue.

The personal clipart gallery can be used to store both unfinished pictures and 'good' finished pictures. This provides a useful resource that can be used in a variety of ways; for example the same pictures can be used in MaxWrite and in Max Show because the clipart choice box is available in all applications; personal clipart can also be used in any of the templates. Clicking on the middle button on the top right of the clipart choice box displays the contents of the personal clipart gallery.

Objectives:

Basic Skills - Link between spoken and written words.

Technology Skills - Saving pictures, typing text and reading text.

Lesson 1

The group/class works independently exploring MaxPaint - this frees the teacher to work with pairs of children who have at least one picture saved in their personal clipart gallery.

Using MaxWrite introduce how pictures saved in the personal clipart gallery can be inserted into a page. Scribe text suggested by child. Peedy the parrot used to read text. Learn how to move pictures from MaxPaint into MaxWrite and vice versa.

Having settled the class/group, work with two children who have pictures saved in their personal clipart gallery.

With two children:

1. Open MaxWrite if not already done.
2. Open Clipart - icon furthest to the left on the lower toolbar.
3. On the Clipart window click the middle button on the top right - this will access the personal clipart gallery. Saved pictures are displayed as thumbnails.
4. Select the picture chosen then click the green tick - the graphic is inserted into the MaxWrite page.
5. Help the child to articulate either a few words related to the content of the picture or to say a sentence.



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6. Move the cursor to the position in which you want to insert text by moving the I-bar to the chosen spot and double (left) clicking the mouse button quickly - the cursor will appear at that place.
7. Type in the text.
8. Save work by clicking on the Save button. If not renamed it will save by default as '1' - this is not a problem as long as children are using a personal log-on.
9. Call up Peedy the parrot to read the text - icon to the left of the MaxPaint icon on top toolbar.
10. Show children how to activate the controls in the reading box and how to close it by clicking on the red cross.
11. Repeat with second child. Get the two children to demo to the others what they have done.

Show children how to save pictures as personal clipart - tell them they should do this only when they are very pleased with a picture they have made or if they have not finished working on a picture and want to continue it in the next session.

If time help a few more children to choose a picture from personal clipart gallery whilst others continue to experiment with MaxPaint.

Lesson 2

1. Get the two children who have text added to their picture to demo to the class how to open their saved work.
 - a. Get Peedy to read the text
 - b. Saved work should become a frequently revisited store of items that will reinforce the link between spoken and written words.
2. Show children how to load an unfinished picture from personal clipart into MaxPaint.
 - a. First insert the picture into the MaxWrite page as above.
 - b. Next click on the picture to select it then click on the MaxPaint icon.
 - c. The picture will appear in the MaxPaint window and work on it can continue.
3. Show children how to transfer a picture from MaxPaint into MaxWrite by clicking the green tick on the bottom of the MaxPaint window. Let them practice moving a picture to and from MaxPaint.
4. Continue to scribe for children who have pictures ready in their personal clipart gallery.

Subsequent lessons - continue as above until all children have at least one picture with text saved in their Max's Toolbox folder.

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Max's Toolbox Tips:

Editing and Saving MaxPaint Pictures

Max's Toolbox Demo: The [Editing and Saving MaxPaint Pictures](#) demo shows you how to use the eraser, clear canvas and save your picture in the **Personal Clipart Gallery**.

Max's Toolbox Instructions: The [Editing and Saving MaxPaint Pictures](#) instruction sheet provides you with step by step instructions on how to use the eraser, clear canvas and save your picture in the **Personal Clipart Gallery**.

Inserting Saved MaxPaint Pictures into a Document

Max's Toolbox Demo: The [Inserting Saved MaxPaint Pictures into a Document](#) demo shows you how to insert a saved MaxPaint picture from the **Personal Clipart Gallery** into a document.

Max's Toolbox Instructions: The [Inserting Saved MaxPaint Pictures into a Document](#) instruction sheet provides you with step by step instructions on how to insert a saved MaxPaint picture from the **Personal Clipart Gallery** into a document.

Modifying a Saved MaxPaint Picture

Max's Toolbox Demo: The [Modifying a Saved MaxPaint Picture](#) demo shows you how to access saved MaxPaint pictures and continue drawing and editing picture.

Max's Toolbox Instructions: The [Modifying a Saved MaxPaint Picture](#) instruction sheet provides you with step by step instructions on how to access saved MaxPaint pictures and continue drawing and editing picture.

Reading text using Peedy the Parrot

Max's Toolbox Demo: The [Reading text using Peedy the Parrot](#) demo shows you how to access the text to speech feature to read selected text or all text in the document.

Max's Toolbox Instructions: The [Reading text using Peedy the Parrot](#) instruction sheet provides you with step by step instructions on how to access the text to speech feature to read selected text or all text in the document.

